**Experiment 8**

import java.awt.\*;

import java.applet.\*;

public class userln1 extends Applet

{

TextField text1,text2;

public void init()

{

text1=new TextField("8");

text2=new TextField("8");

add(text1);

add(text2);

text1.setText("0");

text2.setText("0");

}

public void paint (Graphics g)

{

int x=0,y=0,z=0;

String s1,s2,s;

g.drawString(" input a number in each box",10,50);

s1=text1.getText();

x=Integer.parseInt("s1");

s2= text2.getText();

y=Integer.parseInt("s2");

z=x+y;

s= String.valueOf(z);

g.drawString("Sum is",10,75);

g.drawString( "hh",10,75);

}}

<html>

<p> This file launches the 'A' applet: A.class! </p>

<applet code="userln1.class" height=200 width=320>

No Java?!

</applet>

</html>

**OUTPUT**

